

ARIANNA B. GASS

EDUCATION

University of Chicago - Chicago, IL
PhD Student
English and Theater and Performance Studies
Expected Graduation 2023

Vassar College - Poughkeepsie, NY
Bachelor of Arts, General Honors and
Departmental Honors, Phi Beta Kappa
English and Drama Departments
Cumulative GPA: 3.93

PUBLICATIONS

"Prosthetic Performance." *Reading Contemporary Performance: Theatricality Across Genres*. Eds. Meiling Cheng and Gabrielle Cody. Routledge, 2015, pp. 154-6.

Çakir, N., Gass, A., Foster, A., Lee, F. "Designing her way into computer science: Empowering young girls through identity exploration." *European Conference of Educational Researchers*. Conference Proceedings. August 25, 2016.

PROFESSIONAL EXPERIENCE

Program Manager, Entrepreneurial Game Studio, Drexel University
April 2014 – June 2017

Responsible for grant writing and financial management, administration of undergraduate and graduate laboratory, weekly programming. Coordinates with industry, corporate, and academic partners.

Research Assistant, Professor Gabrielle Cody, Vassar College
September 2011 – September 2013

Responsible for copy-editing and organization of manuscript for *Reading Contemporary Performance: Theatricality Across Genres* (Routledge: 2015).

Literary Division Intern, Abrams Artist Agency, New York, NY
January 2012 – May 2012

Assistant to Morgan Jenness and Beth Blickers

Literary Management and Dramaturgy Intern, Studio Theatre, Washington, DC
May 2011 – August 2011

Assistant to Adrien-Alice Hansel. Assistant Dramaturg for *The Habit of Art* (Dir. David Muse). Responsible for weekly play reading and reporting, member of editorial board.

CREATIVE WORK

Co-Founder, Obvious Agency
February 2016 - Present

Philadelphia-based theater company specializing in interactive and game based performance. Co-founded with Daniel Park and Joseph Ahmed.

Lead Artist, *Go To Sleep*, Obvious Agency

June 2017

Conceived, designed, and performed in a 15-minute walking simulator exploring experiences of insomnia. Integrated live video and audio mixing with live performance and an improvisatory, audience-based structure.

Documentarian, "Cross Pollination," Swim Pony Performing Arts

September 2014 – May 2015

Responsible for public-facing reporting for nine, week-long interdisciplinary collaborations between the Artistic Director and two guest artists from different genres.

Co-Creator, *The Diamond Eye Conspiracy*, Obvious Agency

April 2016

Featured theater/game as part of Temple University Library's Beyond the Page Festival. Created as commission for Drexel University.

Co-Creator, *We Need to Talk*, Obvious Agency

February 2016

Live performance. Toured to Boston, produced by Ves Creative. Interactive Dungeons and Dragons-style breakup simulator.

Co-Creator, #Sootfall (Netprov)

February 2013

Created with Reed Gaines and anonymous internet collaborators. A multi-week improvised narrative written for and on Twitter.

GRANTS AND AWARDS

Co-Primary Investigator, "War of the Worlds: Philadelphia," William Penn Foundation,

Fall 2015 - Present

\$356,000 award to Drexel University for a two year research phase. Project aims to create a city-wide game that utilizing theatrical and digital game elements.

Molly Thatcher Kazan Memorial Prize

Spring 2013

Awarded for "excellence and creativity in Drama."

Vassar College Academic Enrichment Fund Grant

Fall 2012

Grant to cover research costs for thesis in English.

Vassar College Friedman Fund Grant

Spring 2012

Grant for an internship in the arts.